USING YOUR SENSES



The outside world shapes children's development through experiences. Drawing their attention to their five senses and discussing them increases their understanding of the world around them.

HEARING

Play "Freeze!" Play some music and dance together.



Turn off the music and "freeze." Turn the music back on and see if your child can stop when the music stops. 9.1 M PK.A Music and Movement

SMELLING

Do a sniff test! Dip cotton balls in different scents and put into a sandwich bag. Use perfume, lemon, coffee, onion, and toothpaste. Can your child guess? AL.1 PK.A Gathering Knowledge



TASTING

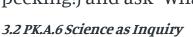
Cut open fruits and vegetables. Are they the same? Different? Talk about why are both a part of a healthy diet.



Do a taste test. What foods do you like? What don't you like? Describe why. 6.1 PK.D Incentives and Choice

TOUCHING

Fill a bag with different items from your house. Have your child reach in and grab one item and then have them guess by feeling (not peeking!) and ask "What is it?"



SEEING

Play "I Spy" with your child. How many red things can you see? Orange? Yellow? Green? Blue? Purple? 9.1. VPK. A Visual Arts







PENNSYLVANIA LEARNING STANDARDS FOR EARLY CHILDHOOD: PRE-KINDERGARTEN

The Department of Education and the Office of Child Development and Early Learning use a Standards Aligned System. The Pennsylvania Learning Standards for Early Childhood are designed to support learning. The key areas explored in these activities are:

AL.1 APPROACHES TO LEARNING THROUGH PLAY

Big Idea: Children actively construct knowledge through routines, play, practices, and language. Children use a variety of strategies to gather information based upon their own individualized approach to learning.

 AL.1 PK.A Explore and ask questions to seek meaningful information about a growing range of topics, ideas and tasks.

3.2 PHYSICAL SCIENCES—Science as Inquiry

Big Idea: Physical properties help us to understand the world.

• 3.2 PK.A.6 Participate in simple investigations of matter to answer a question or test a prediction.

6.1 SOCIAL STUDIES AND THINKING—Economics, Incentives and Choice

Big Idea: Money can be used to purchase good and services or can be saved. People make choices about how to spend money based on different influences.

• 6.1 PK.D Identify a choice based on individual interest and explain the reason for the choice.

9.1 M CREATIVE THINKING AND PERFORMANCE—Music and Movement

Big Idea: Music can be used to express and initiate aesthetic physical responses.

• 9.1. M PK.A. Know and use basic elements and principles of music and movement.

9.1 V PRODUCTION AND PERFORMANCE—Visual Arts

Big Idea: Visual arts allow expression of interests, abilities, and knowledge. Demonstrated an understanding of color.